Name

cassette − data cassette image manipulator for *xtrs* TRS-80 emulator

Synopsis

cassette

Description

To control the emulated cassette used by **xtrs**, a file called *.cassette.ctl* in the current directory keeps track of what file is currently "loaded" as the cassette tape and the current position within that file. The **cassette** shell script provides a way to manipulate this file; typing "**help**" at its prompt shows its commands. You may use this script to load and position cassette tape files. The operation works very much like an actual tape recorder.

This manual page also describes the image formats that the emulator supports and their limitations.

Commands